

| L Number | Hits | Search Text | DB | Time stamp |
|----------|------|--|-----------------|------------------|
| - | 297 | lavoie.in. | USPAT; US-PGPUB | 2004/08/17 20:34 |
| - | 4577 | (709/203).CCLS. | USPAT; US-PGPUB | 2004/08/17 20:34 |
| - | 0 | ((709/203).CCLS.) and (game or games or gaming) and position and "flight simulator" | USPAT; US-PGPUB | 2004/08/17 20:35 |
| - | 1 | ((709/203).CCLS.) and position and "flight simulator" | USPAT; US-PGPUB | 2004/08/17 20:36 |
| - | 0 | ((709/203).CCLS.) and position and multiplayer near4 (games or gaming or game) and bandwidth | USPAT; US-PGPUB | 2004/08/17 20:37 |
| - | 2 | ((709/203).CCLS.) and position and multiplayer near4 (games or gaming or game) and internet | USPAT; US-PGPUB | 2004/08/17 20:37 |
| - | 0 | "12" and multiplayer and position and flight near3 simulat\$ | USPAT; US-PGPUB | 2004/08/18 12:47 |
| - | 0 | "12" and multiplayer and position and online | USPAT; US-PGPUB | 2004/08/18 12:47 |
| - | 0 | "12" and multiplayer and online | USPAT; US-PGPUB | 2004/08/18 12:47 |
| - | 23 | "12" and multiplayer | USPAT; US-PGPUB | 2004/08/18 12:48 |
| - | 4 | multiplayer and online and "flight simulator" | USPAT; US-PGPUB | 2004/08/18 13:16 |
| - | 1 | shared and object\$ and phbdr | USPAT; US-PGPUB | 2004/08/18 13:17 |
| - | 3 | shared and object\$ and duplica | USPAT; US-PGPUB | 2004/08/18 13:52 |
| - | 108 | (flight near3 simulat\$) and (multiple near5 user) | USPAT; US-PGPUB | 2004/08/19 19:48 |
| - | 1 | "position history based dead reckoning" | USPAT; US-PGPUB | 2004/08/19 19:48 |
| - | 1 | 5772512.pn. | USPAT; US-PGPUB | 2004/08/20 16:13 |
| - | 1 | 5838909.pn. | USPAT; US-PGPUB | 2004/08/20 16:29 |
| - | 2026 | computer and network and update and (game or gaming) and bandwidth and available | USPAT; US-PGPUB | 2004/08/20 16:30 |
| - | 1535 | computer and network and update and (game or gaming) and bandwidth and available and dynamic\$ | USPAT; US-PGPUB | 2004/08/20 16:30 |
| - | 948 | computer and network and update and (game or gaming) and bandwidth and available and dynamic\$ and frequency and function | USPAT; US-PGPUB | 2004/08/20 16:31 |
| - | 0 | computer and network and update and (game or gaming) and bandwidth and available and dynamic\$ and frequency and function and "as a function of bandwidth" | USPAT; US-PGPUB | 2004/08/20 16:31 |
| - | 0 | computer and network and update and (game or gaming) and bandwidth and available and dynamic\$ and frequency and function and "as a function of available bandwidth" | USPAT; US-PGPUB | 2004/08/20 16:32 |
| - | 4 | computer and network and update and (game or gaming) and bandwidth and available and dynamic\$ and frequency and function and update near3 bandwidth | USPAT; US-PGPUB | 2004/08/20 16:55 |
| - | 1 | 5983263.pn. | USPAT; US-PGPUB | 2004/08/20 17:00 |
| - | 69 | "refresh rate" near5 bandwidth | USPAT; US-PGPUB | 2004/08/20 17:03 |
| - | 27 | "refresh rate" near5 bandwidth and network | USPAT; US-PGPUB | 2004/08/20 17:03 |
| - | 12 | "refresh rate" near5 bandwidth and network and internet | USPAT; US-PGPUB | 2004/08/20 17:06 |
| - | 11 | (update near2 frequency) near5 bandwidth and network and internet | USPAT; US-PGPUB | 2004/08/20 17:07 |